

GEORGES RIVER COLLEGE PEAKHURST CAMPUS CAPA Faculty NOTIFICATION OF ASSESSMENT TASK

| Year: 8 Ceramics | Ceramics: Practical - Body of work | | | |
|--|---|--|--|--|
| Date due: Term 3 Week 8 2022 | Time allowed: 4 weeks | | | |
| Weighting: 30% | Task Number: 1 | | | |
| Topic: Principals of Art/Design | | | | |
| Syllabus outcomes: | | | | |
| 4.6 explores aspects of practice in critical and his | storical interpretations of art; | | | |
| 4.7 explores the function of and relationships be | tween the artist – artwork – world –audience; | | | |
| 4.8 begins to acknowledge that art can be interp | | | | |
| 4.9 recognises that art criticism and art history co | • | | | |
| ACARA outcomes 8.1.1, 8.1.2, 8.1.3, 8.1.4, 8.2. | .3, 8.3.2, 8.3.3, 8.3.4, 8.4.4. | | | |
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| Task Description: | | | | |
| You are to create a BOW (Body of Work) consistir | og of 1 niece based on the theme 'MONSTERS' | | | |

Students will use the pinch construction method to create **ONE** hollow form. Slab cylinders for legs, coil and slab decoration.

Student Will:

- Design <u>ONE</u> original monster.
- Create hollow clay forms combine hand building techniques
- Demonstrate craftsmanship in construction and glazing

Procedures:

- 1. Students will make several sketches of monsters with animal characteristics. Select best designs for clay. Make a plan for construction (beginning with hollow body form made with two pinch pots).
- Make hollow body form form two pinch pots trim top edge so edges will meet. Score and slip edges and fuse seam. Use newspaper to support form. Clay should not be more than 1cm thick. Paddle form to desired shape. Make pin holes on bottom for air to escape.
- 3. Form cylinder legs. Make hole in body where legs are to attach. Do not trap air. Score and attach using Slip
- 4. Form two pinch pots to make head fuse together... attach to body (be sure to poke hole in neck though to body.
- 5. Make thick coils for arms... form hands and feet. Attach when leather hard (score and apply slip).
- 6. Add extra details hair, wings, etc.
- 7. Check to insure no trapped air poke holes in thick parts Fire when bone dry
- 8. Apply underglazes/glazes and fire.
- 9. Write a reflection about the monsters you have made.

Submission Guidelines:

- 1. All design sketches and reflection must be glued into your process diary.
- 2. Reflection Typed glued into your process diary.

MARKING CRITERIA 3D SCULPTURES

| Range | A student in this range: |
|------------------------|--|
| HIGH 21- 30 | demonstrates a good understanding of the conventions and techniques of sculpture in planning and designing a ceramic portrait uses the structural frame and the conceptual framework to assemble a strong construction, excellent techniques to make an abstract/cubist sculpture Accurate sculpting technique, clean edges experiments, evaluates, reflects and considers judgements and through diagrams, annotated sketches and documentation in the Visual Arts diary |
| SATISFACTOR Y 11-20 | demonstrates an understanding of the conventions and techniques of sculpture in planning and designing a ceramic portrait uses the structural frame and the conceptual framework to assemble a reasonable strong construction techniques to make an abstract/cubist sculpture good sculpting technique, some clean edges Some experiments, evaluates, reflects and considers judgements and through diagrams, annotated sketches and documentation in the Visual Arts diary |
| PROGRESSIN G 1-10 | demonstrates some understanding of the conventions and techniques of sculpture in planning and designing a ceramic portrait uses the structural frame and some understanding of the aspects of the conceptual framework to assemble some type of an abstract/cubist inspired sculpture Limited in sculpting technique. Weak design. Limited experiments, evaluates, reflects and considers judgements and through diagrams, annotated sketches and documentation in the Visual Arts diary |

Marking Criteria – Practical 20 MARKS

| Component | Α | B | С | D | Е |
|--|------|-----|-----|-----|-----|
| | (10) | (8) | (6) | (4) | (2) |
| 1. Design to create 3D ceramic monster | | | | | |
| 2. Application of glazes and designs | | | | | |
| TOTALS /20 MARKS | | | | | |

This task is part of your formal assessment in this subject. Tasks not submitted on the due date will be given a zero mark and may affect the may affect the successful completion of this course. If you are sick on the due date you will have to provide a medical certificate to support your appeal. A medical certificate will need to be presented to Ms Rydstrand or your teacher on the morning of the first day you are back at school.











